



Structured
Training
Design System

BETTER TRAINERS
BUILD A BRIGHTER TOMORROW

01

EBOOK

TRAINER OS™

THE PROFESSIONAL TRAINER'S PLAYBOOK

336-PAGE

COMPREHENSIVE GUIDE FOR
MODERN TRAINERS



THE KNOWLEDGE

Built to help trainers:

- ✓ Think better.
- ✓ Design better.
- ✓ Facilitate better.
- ✓ Measure more effectively.
- ✓ Grow as professionals.



FRAMEWORKS

Proven frameworks
you can use



MODELS

Structured models
for real situations



METHODOLOGIES

Practical methodologies
that work



PROFESSIONAL PRACTICES

Tools and practices
for long-term growth

KNOWLEDGE BUILDS BETTER TRAINERS.

LEARN TODAY.
LEAD TOMORROW.



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BETTER TRAINERS
BUILD A BRIGHTER TOMORROW

02

EBOOK

TRAINER OS™ JOURNAL

PROFESSIONAL
SELF-PRACTICE SYSTEM

72-PAGE

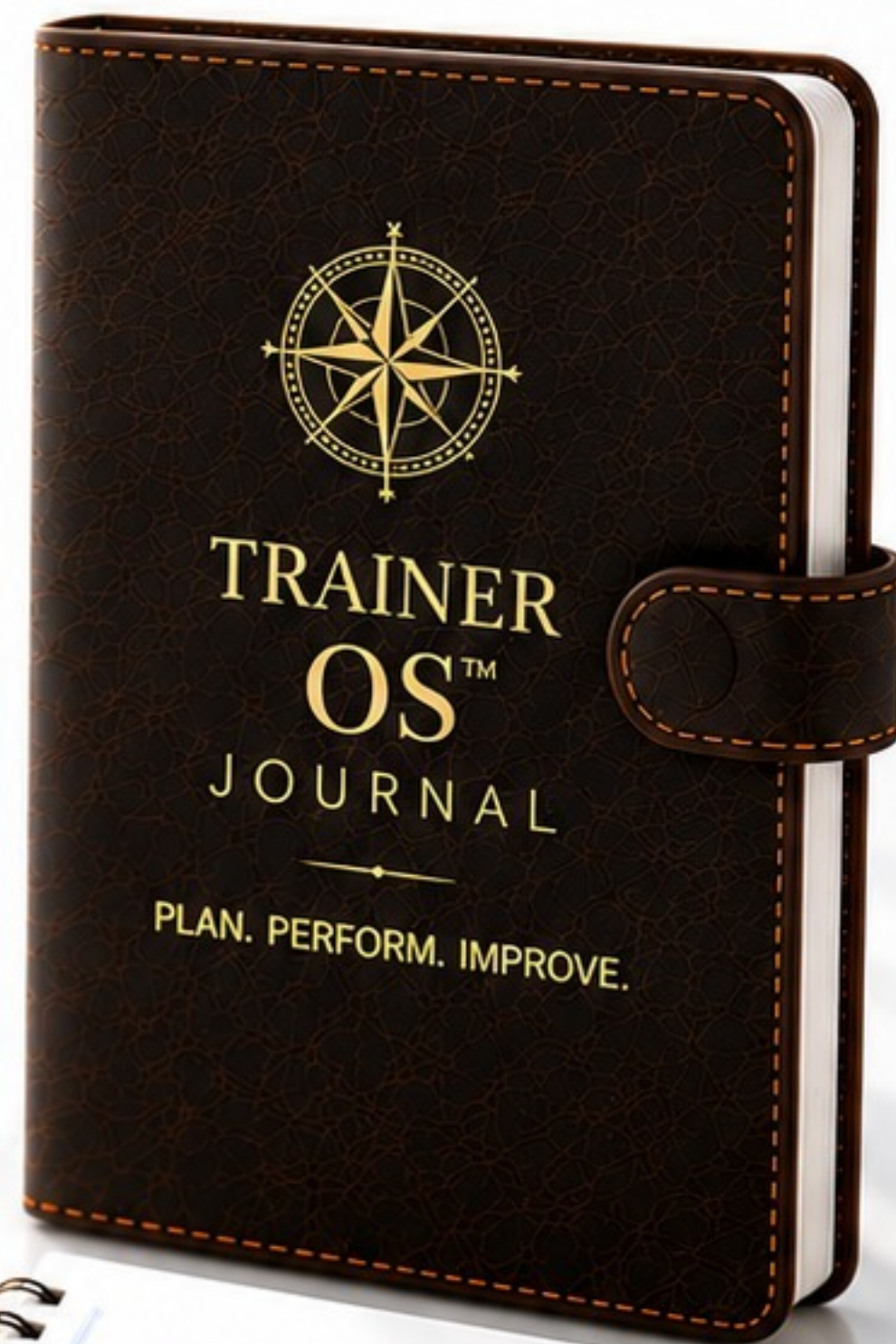
STRUCTURED JOURNAL
FOR CONTINUOUS GROWTH



THE PRACTICE

Turn your real training experience
into meaningful growth.

- ✓ Reflect on your sessions.
- ✓ Plan your improvements.
- ✓ Take intentional action.
- ✓ Measure your progress.
- ✓ Build your personal Trainer OS.



BASELINE



DIAGNOSE



PLAN



DESIGN



PERFORM



REFLECT



IMPROVE



PROVE



BUILD
YOUR OS

REFLECTION TURNS EXPERIENCE INTO EXCELLENCE.

SAME TRAINER.
A BETTER YOU.



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BETTER TRAINERS
BUILD A BRIGHTER TOMORROW

03

EBOOK

THE TRAINER'S MODEL BOOK™

100 MODELS, FRAMEWORKS
& FORMULAS FOR
TRAINING & DEVELOPMENT



DIAGNOSE

Find the real need



DESIGN

Build the right solution



FACILITATE

Create powerful learning



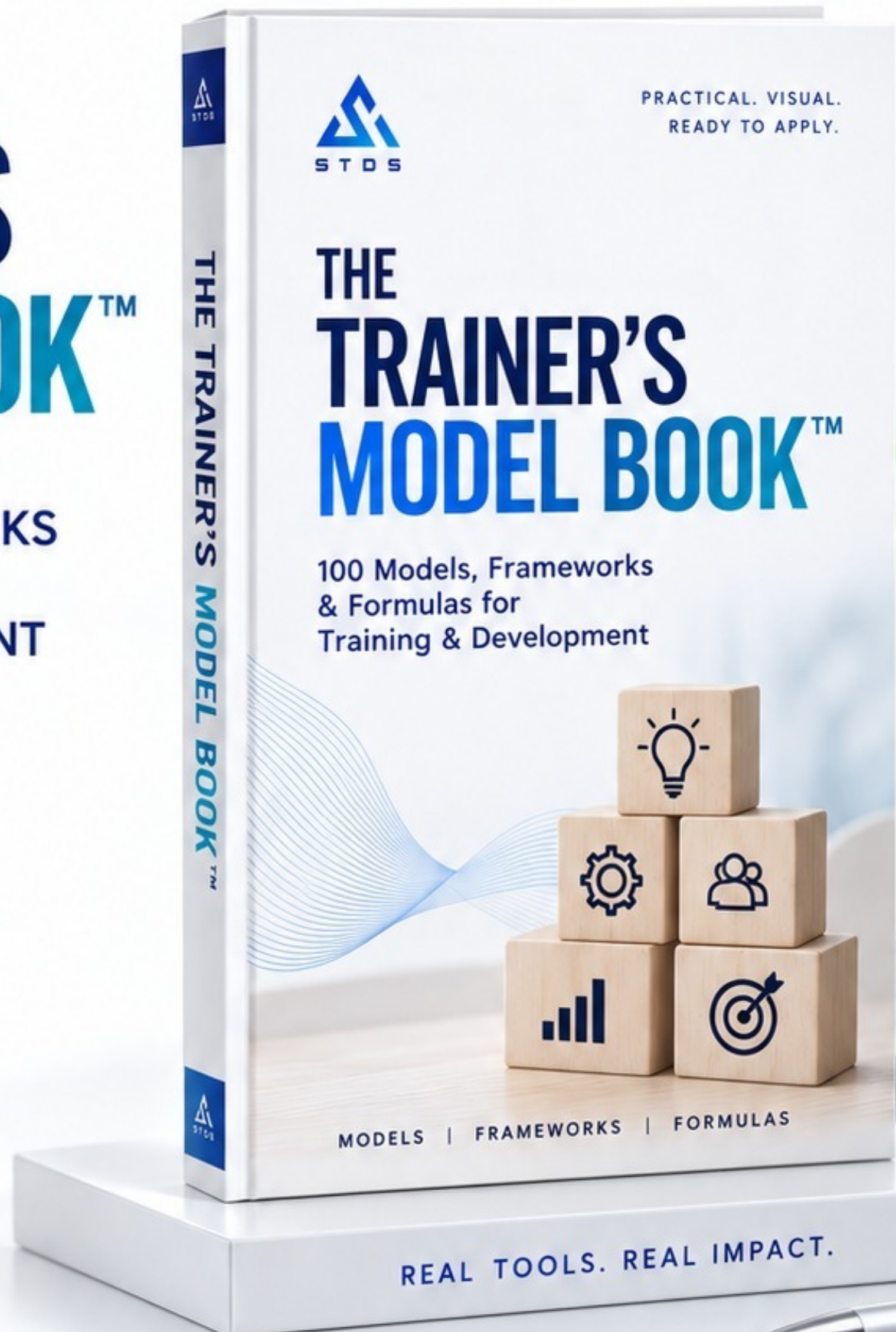
MEASURE

Prove what changed



APPLY

Use practical formulas



THE RIGHT MODEL.
A STRONGER YOU.

112 PAGES

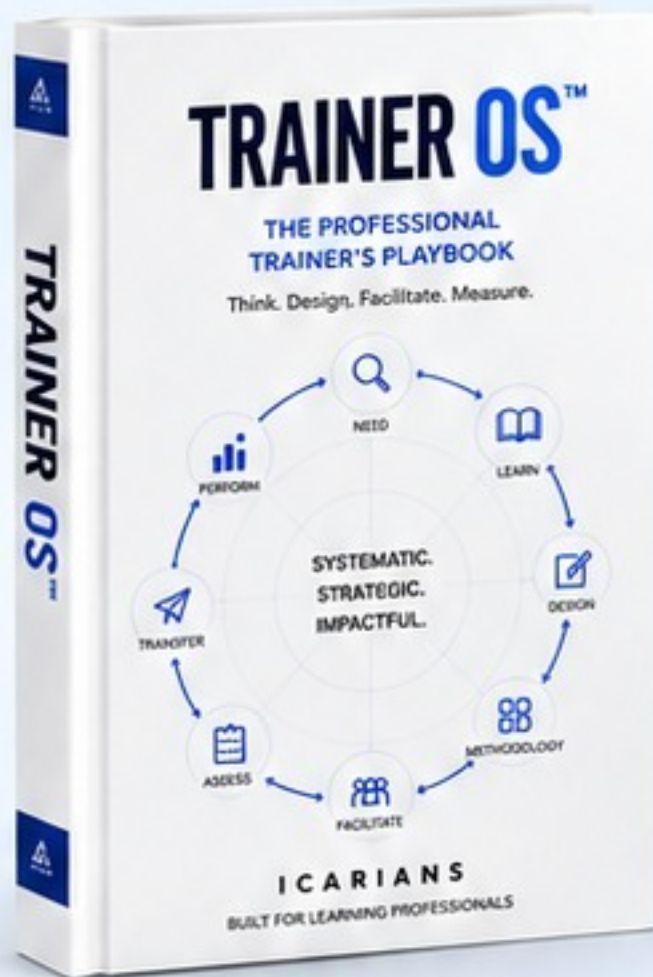
A PRACTICAL, VISUAL,
READY-TO-APPLY REFERENCE

04 | THE SYSTEM

THE THREE-LAYER SYSTEM

THREE BOOKS. THREE JOBS.

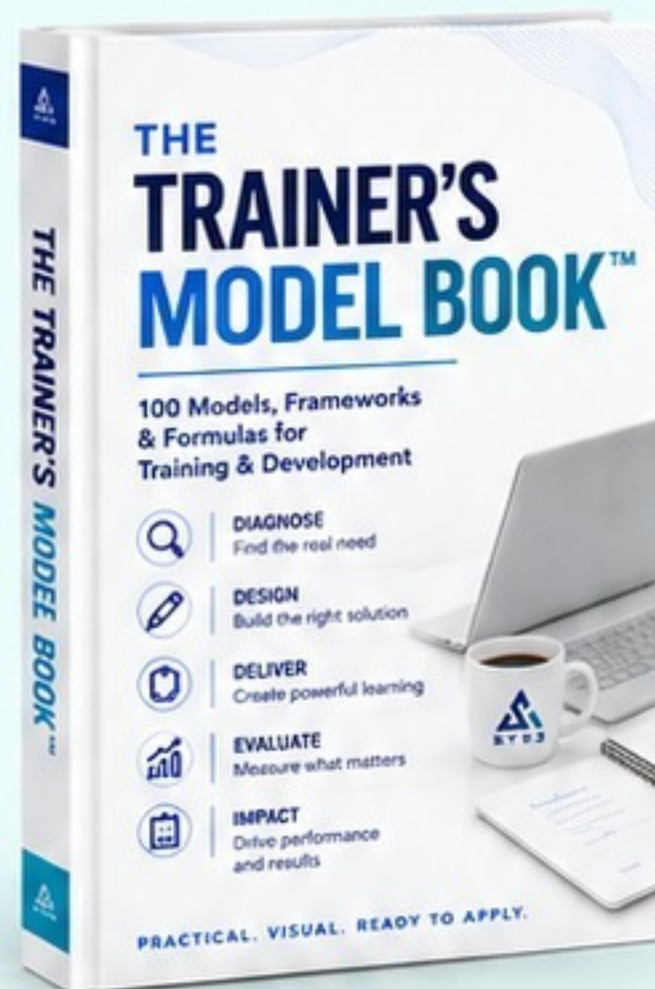
A COMPLETE SYSTEM FOR A STRONGER YOU.



TRAINER OS™
BOOK

KNOW

Frameworks
Methods
Professional practice



THE TRAINER'S
MODEL BOOK™

APPLY

Models
Frameworks
Formulas
Decision tools



TRAINER OS™
JOURNAL

IMPROVE

Reflect
Measure
Experiment
Build your OS



KNOW



APPLY



IMPROVE

KNOWLEDGE TODAY. A STRONGER TOMORROW.

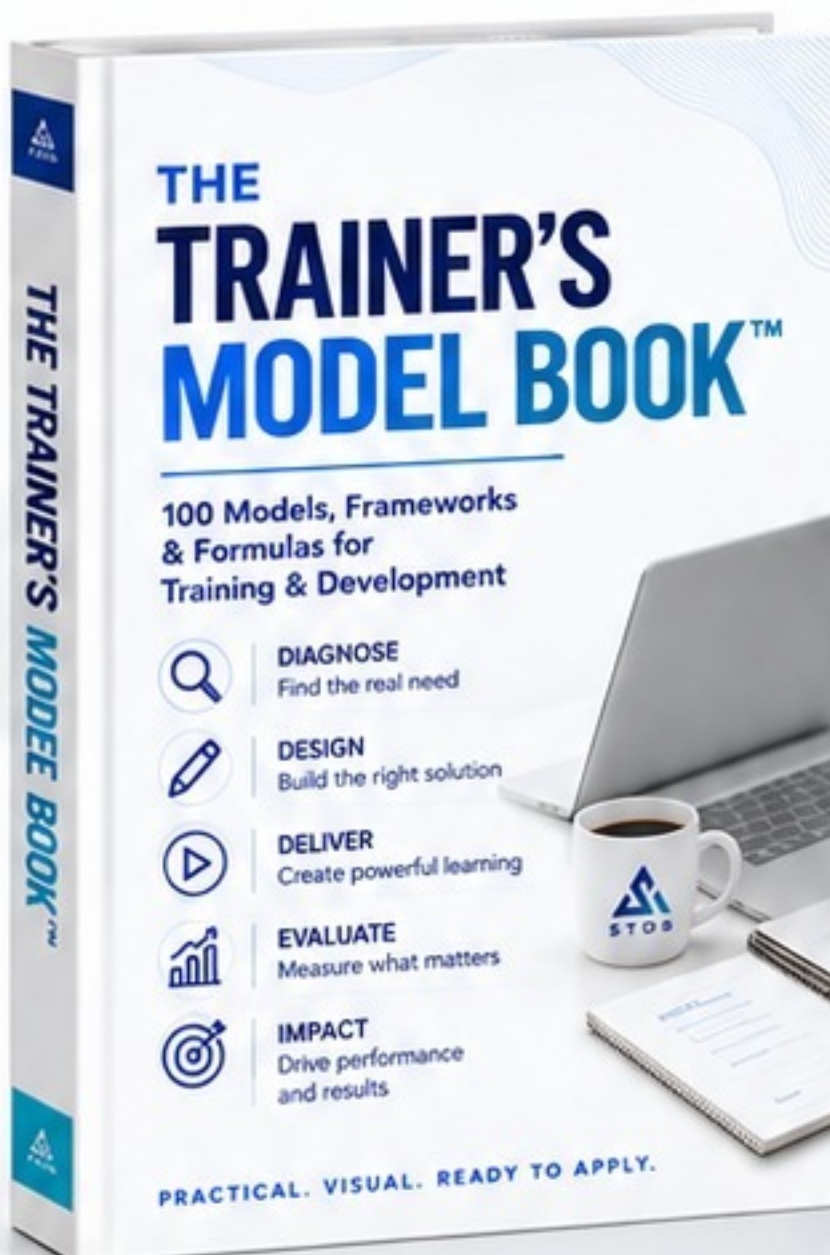
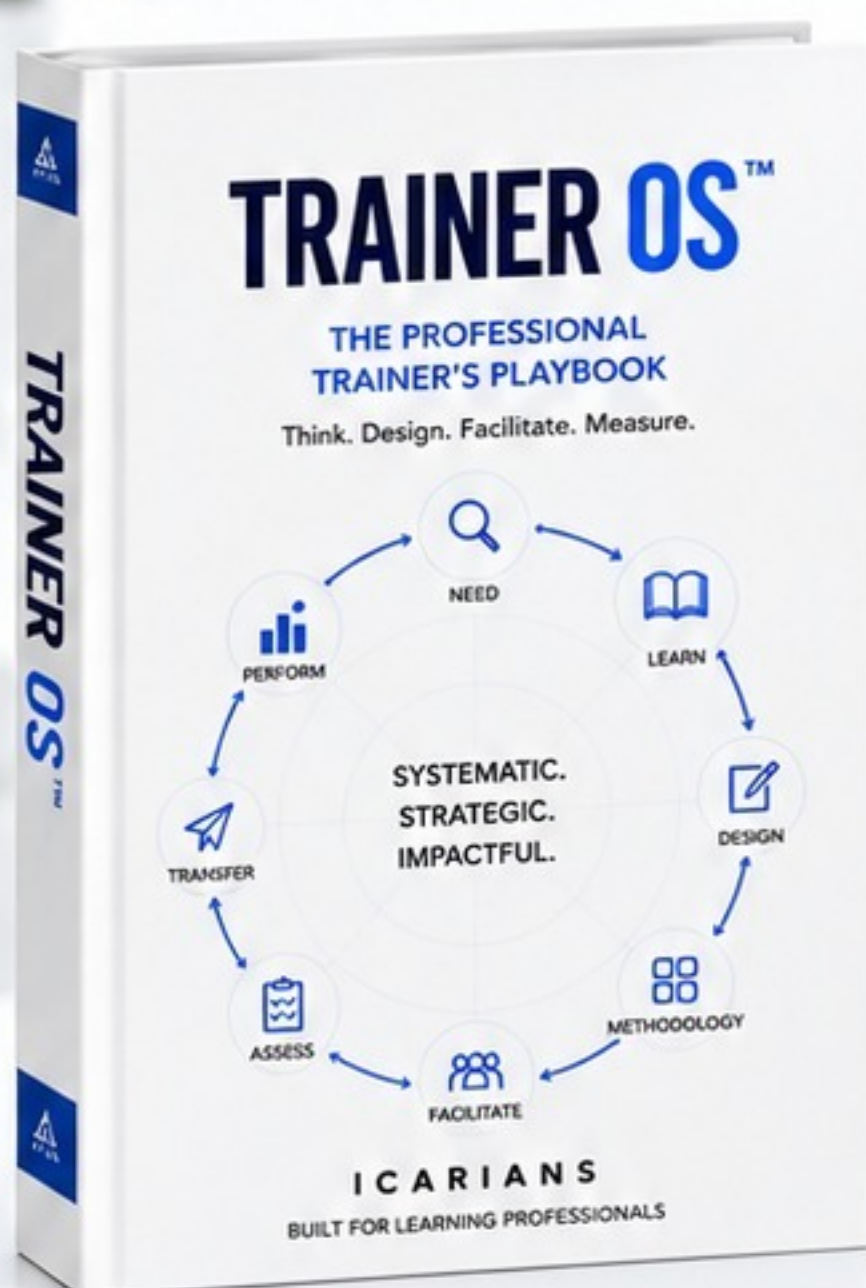
05

A CLOSER LOOK

LET'S SEE REAL PAGES.

*Real content.
Real tools.
Real value.*

A SNEAK PEEK INTO WHAT YOU GET
INSIDE EACH OF THE 3 EBOOKS.



NEXT SLIDES

INSIDE THE BOOKS

EXPLORE REAL PAGES FROM ALL 3 EBOOKS.



WELCOME TO TRAINER OS™

THE PROFESSIONAL TRAINER'S OPERATING SYSTEM

Think. Design. Facilitate. Measure.

Trainer OS™ brings together the essential knowledge, methodologies, frameworks and professional practices required to design and deliver effective training.

NOT ANOTHER TRAIN-THE-TRAINER BOOK.
It is a working system.



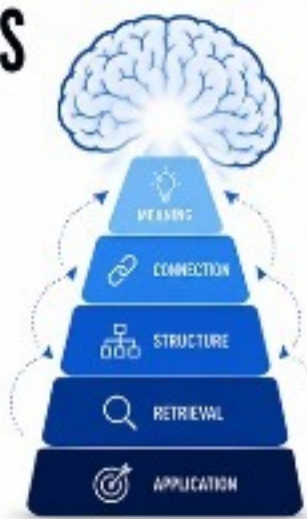
THE CORE IDEA

Don't just

MEMORY NEEDS STRUCTURE

Learners remember better when information has:

- MEANING** It connects to what they already know.
- CONNECTION** It links to other ideas and experiences.
- STRUCTURE** It is organized clearly and logically.
- RETRIEVAL** They have to pull it out of their memory.
- APPLICATION** They use it in real situations.



MAKE INFORMATION STICK



Don't just make content understandable.
Make it **retrievable**.

NEEDS ANALYSIS

THREE LEVELS



01
ORGANISATION

What does the business need?



02
ROLE / TASK

What does the role require?



03
INDIVIDUAL

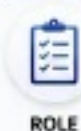
What does this person need?



ALIGNMENT



BUSINESS



ROLE



PERSON



Training needs should connect individual capability to organisational performance.

TRAINER OS™

WHAT MAKES A PROFESSIONAL TRAINER?

NOT JUST SOMEONE WHO CAN SPEAK.

A professional trainer combines:



THE SHIFT

- I KNOW THIS
- I CAN TEACH THIS
- I CAN HELP PEOPLE LEARN THIS
- I CAN HELP PEOPLE APPLY THIS
- I CAN CONNECT THIS TO PERFORMANCE

A professional trainer doesn't just deliver content.
They design conditions for learning.

LEARNING TRANSFER

THE REAL TEST

Can the learner use it after training?

Transfer requires more than learning. It may require:

- Opportunity
- Practice
- Manager Support
- Tools
- Reinforcement
- Accountability



TRAINER QUESTION

"What will make this easier to use back at work?"



BY



EVERY ELEMENT NEEDS A



SLIDE

Why is it here?



QUESTION

What will it reveal?



ACTIVITY

What will it develop?



VIDEO

What will it demonstrate?



CASE

What will it make learners analyse?



DEBRIEF

What will learners discover?



ASSESSMENT

What will it prove?



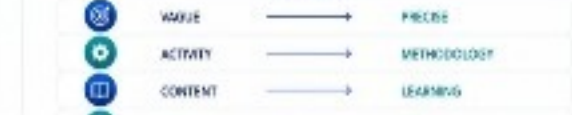
WHY TRAINING LANGUAGE MATTERS

- You don't become a professional by using big words.
- But you cannot operate professionally if you don't understand the language of the profession.

LANGUAGE CREATES CLARITY



THE SHIFT



SKILL GAP

THEY KNOW WHAT TO DO.
BUT THEY CAN'T DO IT CONSISTENTLY.

Examples:

- Presenting
- Negotiating
- Coaching
- Delegating
- Giving feedback
- Handling objections



POSSIBLE RESPONSE



Skills are developed through doing, not just explaining.

HOW LEARNING HAPPENS

A useful training cycle:



THE TRAINER'S JOB

Create conditions that support the cycle.

Learning is not something you pour into people.

TRAINER OS™



OBJECTIVE → EVIDENCE



OBJECTIVE

Conduct a difficult conversation.



EVIDENCE

Observed role-play.



CRITERIA

- ✓ Clarity
- ✓ Listening
- ✓ Questioning
- ✓ Response
- ✓ Agreement
- ✓ Follow-up

- Don't ask:
"How will I teach this?"
- First ask:
"What would convince me they can do it?"



Assessment begins

during design, not after training

16

COACHING-BASED LEARNING

HELP THE LEARNER THINK.

Instead of immediately giving answers:



GOAL



CURRENT REALITY



OPTIONS



ACTION



TRAINER USE

Useful for:

- Leadership
- Manager development
- Performance conversations
- Problem-solving



Don't solve every problem for the learner.

SESSION FLOW

A simple session architecture:



- 01 OPEN
Connect + Context
- 02 BUILD
Concept + Example
- 03 ENGAGE
Discussion + Questions
- 04 PRACTICE
Activity + Feedback
- 05 INTEGRATE
Debrief + Reflection
- 06 APPLY
Workplace Action

"A session should feel like a journey, not a slide sequence."

TRAINER OS™



TRAINER OS™
The Professional Trainer's Complete Operating System

PART 06

TRAINING METHODOLOGY LIBRARY

- Know the methods.
- Know when to use them.
- Know how to make them work.

- METHOD
- PURPOSE
- DESIGN
- FACILITATION
- DEBRIEF

"This right method in the right moment, designed and delivered with intention, creates transformation."

TRAINER OS™



INSTRUCTIONS MATTER

Weak:
"Discuss this with your group."

Strong:
"In groups of four, identify the two biggest causes of the problem. You have five minutes. Record your top two causes and one recommendation."

GOOD INSTRUCTIONS INCLUDE:

- WHO
- WHAT
- HOW
- TIME
- OUTPUT



Clear instructions reduce cognitive load and wasted time.

TRAINER OS™

Right method. Right moment. Real impact.



25

FISHBOWL

A small group performs or discusses. Others observe. Then the group analyses what happened.



USE FOR

- Communication
- Meetings
- Leadership
- Facilitation
- Conflict

FLOW

THE POWER OF THE FOLLOW-UP QUESTION

Participant:

"Managers just don't trust their teams."

Weak response:

"Okay."

Professional response:

"What makes you think trust is the issue?"

Then:

"What behaviour tells you that?"

Then:

"What else could explain it?"



THE SKILL

- UNION
- PROBE
- CLARIFY
- CONNECT

"The first answer is often the beginning of the conversation."

TRAINER OS™

Right method. Right moment. Real impact.





Structured
Training
Design System

THE TRAINER'S MODEL BOOK™

100 Models, Frameworks
& Formulas for
Training & Development

- DIAGNOSE**
Find the real need.
- DESIGN**
Build the right solution.
- DELIVER**
Create powerful learning.
- EVALUATE**

THE TRAINER'S
MODEL BOOK™

100 Models,
Frameworks & Formulas
for Training & Development

THIS BOOK IS YOUR PRACTICAL DESK REFERENCE.

Training is more than delivering a workshop. It is about diagnosing the real need, designing the right solution, enabling learning, influencing behaviour, and measuring meaningful impact.

This book brings the best models, frameworks and formulas together so you can apply them with confidence and clarity.

PRACTICAL

Clear, actionable models you can use in real workplace situations.

VISUAL

Designed for quick understanding, easy recall and faster application.

READY TO APPLY

Tools, formulas and templates that help you deliver measurable results.

BUILT FOR MODERN TRAINERS

Save Time
Fast thought
processes

Make Better
Decisions
Fast, precise,
frameworks

Improve Impact
Design training
that drives
performance

Maximize Value
Maximize
the formula used
metrics with ease

Deliver Results
Create real value
for your client
the business

THE TRAINER'S
MODEL BOOK™

100 Models, Frameworks & Formulas
for Training & Development

SECTION 01

DIAGNOSE

Find the real need.
Uncover the root cause.
Choose the right intervention.

- IDENTIFY THE PROBLEM**
- UNCOVER THE ROOT CAUSE**
- ANALYZE THE GAPS**
- DETERMINE THE RIGHT INTERVENTION**

You can't solve
what you haven't
diagnosed well.

THE TRAINER'S
MODEL BOOK™

100 Models, Frameworks & Formulas
for Training & Development

TRAINING IS NOT ALWAYS THE ANSWER

TRAINING PROBLEM

A learning gap exists.
Build capacity.

- KNOWLEDGE**
They don't know it.
- SKILL**
They don't know how.
- PRACTICE**
They don't do it enough.

NON-TRAINING PROBLEM

A performance barrier exists.
Remove the barrier.

- PROCESS**
Too general or unclear to action.
- TOOLS**
They don't have the right tools.
- RESOURCES**
They don't have what they need.
- MANAGER**
They don't get the right direction or support.
- MOTIVATION**
They don't want to do the job.
- ENVIRONMENT**
The environment doesn't enable performance.

DIAGNOSE
BEFORE
YOU DESIGN.

The right solution starts with the right diagnosis.
Solve the real problem.
Create real impact.

Understand the gap.
Find the real cause.
Choose the right intervention.
Deliver measurable results.

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MODEL BOOK™

100 Models, Frameworks & Formulas
for Training & Development

PAGE 08

TRAINING NEEDS ANALYSIS



DIAGNOSE • DESIGN • DELIVER • PRACTISE • TRANSFER • MEASURE • IMPROVE

THE TRAINER'S
MODEL BOOK™

DIAGNOSE • DESIGN • DELIVER • PRACTISE • TRANSFER • MEASURE • IMPROVE

MAGER & PIPE

Performance Diagnosis Decision Pathway



PARETO ANALYSIS

Focus on what matters most.



- TRAINER APPLICATION
- 1. IDENTIFY: List all positive causes of the performance problem.
 - 2. MEASURE: Estimate the impact or frequency of each cause.
 - 3. ANALYZE: Create the Pareto chart and find the critical few (20%).
 - 4. ACT: Focus your solution on the few causes creating the majority of the problem.

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100 Models, Frameworks & Formulas
for Training & Development

PAGES 18-38

SECTION 02

DESIGN

Design learning that works.
Purposeful. Structured. Impactful.



- DEFINE THE PURPOSE
- PLAN THE DESIGN
- STRUCTURE THE LEARNING
- CHOOSE THE METHODS
- DEVELOP THE IMPACT

“Good design is the foundation. Great training is the result.”

DIAGNOSE • DESIGN • DELIVER • PRACTISE • TRANSFER • MEASURE • IMPROVE

ADDIE

THE CLASSIC DESIGN CYCLE

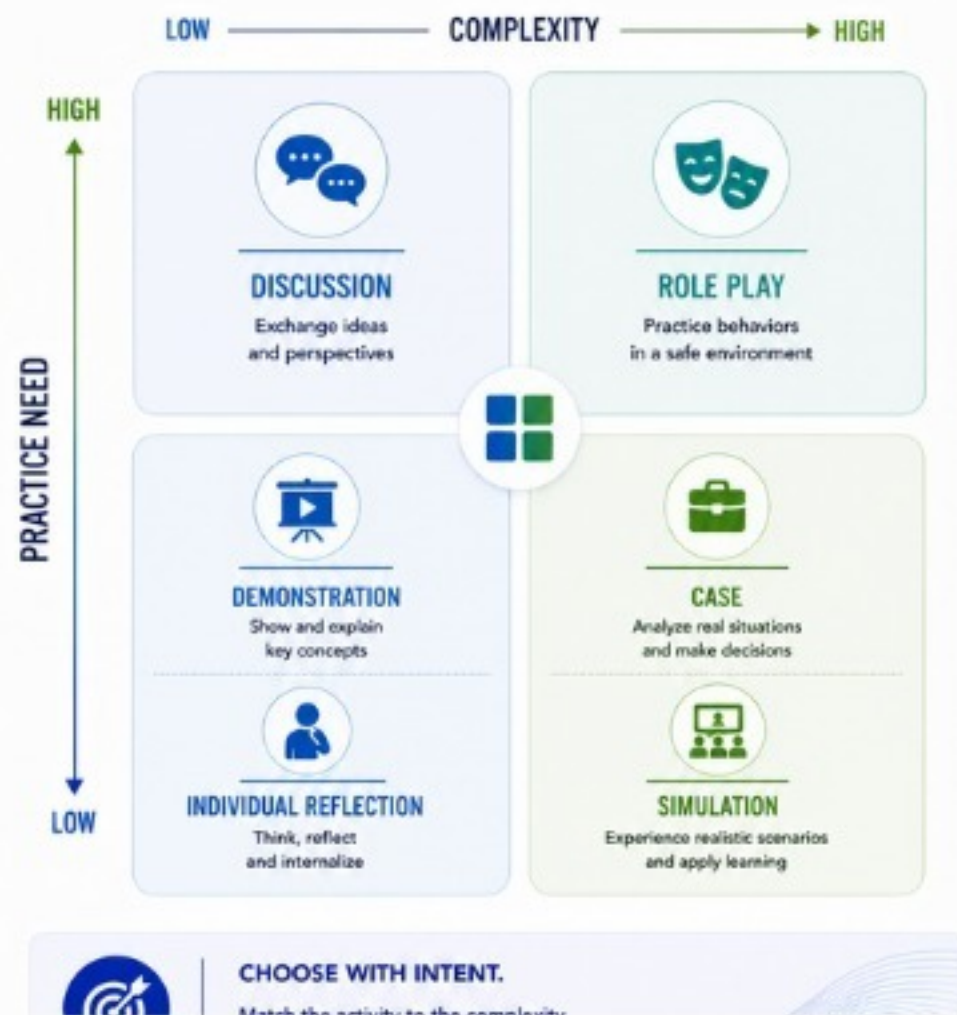
A simple. Proven. Iterative approach to building learning that delivers results.



IT'S ITERATIVE.
Insights from evaluation feed back into analysis — making each cycle better than the last.

THE GOAL
Right learning. Right people. Right results.

ACTIVITY SELECTION MATRIX



SIMULATION DESIGN

Practice in a safe environment. Learn that lasts.



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MODEL BOOK™

100 Models, Frameworks & Formulas
for Training & Development

PAGE 40

LEARNING BY DOING

Experience
Creates
Real Learning.

Design for action.



MODEL BOOK™ for Training & Development

REINFORCEMENT

Positive outcomes build lasting behaviour.



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PAGE 42

THE FORGETTING CURVE

Learning fades. Reinforcement makes it last.



MODEL BOOK™

DIAGNOSE • DESIGN • DELIVER • PRACTICE • TRANSFER • MEASURE • IMPROVE

LEARNING DESIGN CHECKLIST

Seven questions. Better learning experiences.



COACHING FOR BEHAVIOUR CHANGE

A structured conversation. A stronger you.

Better
Conversations
Create
Better
Behaviours.



THE TRAINER'S
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for Training & Development

PAGE 43

KOTTER 8 STEPS FOR LEADING CHANGE

From a compelling reason to a lasting culture.



FACILITATION ≠ PRESENTATION

SAME ROOM. A DIFFERENT EXPERIENCE.



SECTION 09

MY PERSONAL TRAINER OS

What have I learned about how I work best?

This is the destination of the journal.

“The best trainers don't just TRAINER OS JOURNAL PLAN. PERFORM. IMPROVE.”

SECTION 05

TRAINING DESIGN

How will the learning experience work?

Pages 33-40

- Purposeful by Design
- Structured for Impact
- Engaging by Experience
- Aligned to Outcomes
- Built for Application

Great design is invisible.
Powerful learning is unforgettable.

- Clear Flow
- Meaningful Engagement
- Real-World Application
- Measurable Impact

MY LIMITING PATTERNS.

Patterns keep repeating until we become aware of them.
Identify the recurring patterns that may be limiting your effectiveness.



AWARENESS
Awareness breaks the cycle. Awareness creates choice. Choice creates change.



1. I TEND TO...
What do you often do (intentionally or unintentionally) in your training?

EXAMPLE / EVIDENCE
When does this usually happen?
Give a recent example.



2. PARTICIPANTS OFTEN...
What do participants often do or experience in your sessions?

EXAMPLE / EVIDENCE
When does this usually happen?
Give a recent example.



3. SESSIONS USUALLY BECOME DIFFICULT WHEN...
What situations or triggers typically create difficulty for you in a session?

EXAMPLE / EVIDENCE
When does this usually happen?
Give a recent example.



PATTERN REFLECTION
Looking at your patterns above, which one shows up most often and creates the biggest impact?



THE ROOT CAUSE

Use a simple:
WHY → WHY → WHY
to identify the underlying cause.

“Every surface problem has a deeper reason.
Go deeper.
Solve stronger.”

WHY 1
What is the problem?

WHY 2
Why is it happening?

WHY 3
What is the real cause?

INSIGHT
When you find the true cause, you choose the right solution. Not just any solution.

“The cause is invisible.
The impact is visible.”

SECTION 03

TRAINER DIAGNOSIS

What actually needs to improve?

This section introduces a powerful idea:
Don't improve everything.
Diagnose what matters.



“You can't fix what you don't first understand.”



MY LOW-IMPACT MOMENTS

Identify:
3 moments where the session lost impact.

Then
What was happening immediately before the drop?

THE MOMENT	WHAT WAS HAPPENING IMMEDIATELY BEFORE THE DROP?
1 When / Where:	
2 When / Where:	
3 When / Where:	

“A drop in impact is a clue, not a failure.
Find the pattern.
Fix the cause.
Raise your impact.”



MY DEVELOPMENT HYPOTHESIS

“Every improvement begins with a smart assumption.”

COMPLETE:



If I improve



then



should improve because

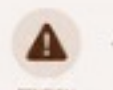


STORY & EXAMPLE DESIGN

Use stories and examples that reflect real situations, spark insight and drive action.



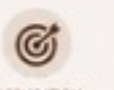
SITUATION
Set the real-world context.



TENSION
What challenge, conflict or problem exists?



INSIGHT
What learning, principle or realization emerged?



APPLICATION
How can learners apply this in their world?



EXAMPLES RELEVANT TO YOUR AUDIENCE

Use or adapt these examples. Make them local, real and relatable.

AUDIENCE CONTEXT	SITUATION	TENSION	INSIGHT	APPLICATION

MAKE IT REAL. MAKE IT RELEVANT.
Use familiar situations.

“Facts tell.
Stories sell.”

DELIVERY PERFORMANCE

What actually happened?

Capture the reality of your session while it is **still fresh**.

These pages are designed for **rapid capture**, not writing essays.



Observe the reality



Capture key insights



Learn from what worked



Improve for the next session

“ Great trainers don’t just deliver. They reflect, learn and get better every time. ”



PARTICIPANT SIGNALS

Record observable behaviours.



ENGAGED



CONFUSED



RESISTANT



CURIOUS



PASSIVE



WHAT EVIDENCE DID I SEE?

Be specific. Note moments, not opinions.



ACTIVITY REALITY CHECK

For each activity:
Worked / Didn't work / Why



ACTIVITY / EXERCISE	WORKED	DON'T WORK	WHY?
01			
02			
03			
04			
05			
06			
07			
08			



COMPARE AGAINST PAGE 35.
What shifted? What surprised you?
What will you keep, stop, or change?

REFLECTION & EVIDENCE

What did the experience teach me?

Pages 49-56

This is the 10-minute debrief system.

Capture the reality of your session while it is **still fresh**.

These pages are designed for **rapid capture**, not writing essays.



OBSERVE
See the reality as it happened.



CAPTURE
Collect key insights and evidence.



LEARN
Understand what worked (and what didn't).



IMPROVE
Apply the learning to get better in the next session.



STRONGEST MOMENT

Every session has a moment that makes the difference.
What created the strongest learning or engagement?



BEHAVIOUR
What did I do?



SITUATION
What was happening?



RESULT
What was the impact?



CAPTURE THESE MOMENTS.



MY RECURRING PROBLEMS

Growth starts when you see the patterns.
Bring together evidence from Sections 03, 04 and 07.
Identify the recurring problems, not one-time events.



LOOK FOR PATTERNS, NOT INCIDENTS.
If it happens more than once, it's a pattern.
If it's a pattern, it's a priority.

Use facts. Use evidence.
Remove options. Remove excuses.



PATTERN 1
What keeps showing up again and again?



PATTERN 2
What keeps showing up again and again?



PATTERN 3
What keeps showing up again and again?



TURN INSIGHT INTO ACTION.
These patterns are your focus for change.
Fix the patterns. Improve the results.

SEE → UNDERSTAND → PRIORITISE → IMPROVE

“ Patterns repeat until they are confronted. Growth begins when you break the loop. ”



MY IMPROVEMENT PRIORITY

Focus creates results.
Rank by Impact × Frequency × Control.
Choose ONE.



HOW TO RANK
Score each problem from 1-5 on each factor.
Multiply the three scores.

Impact × Frequency × Control = Total Score
The highest score is your priority.

RECURRING PROBLEMS (from Page 57)	IMPACT (1 = Low, 5 = High)	FREQUENCY (1 = Rare, 5 = Very Often)	CONTROL (1 = Low Control, 5 = High Control)	TOTAL SCORE (Impact × Frequency × Control)
PATTERN 1 (from Page 57)	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	
PATTERN 2 (from Page 57)	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	
PATTERN 3 (from Page 57)	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	

CHOOSE YOUR IMPROVEMENT PRIORITY
Select the ONE pattern with the highest Total Score.

I choose to focus on:
☐ Pattern 1 ☐ Pattern 2 ☐ Pattern 3
Because:



“ You cannot improve everything. You can improve what matters most. ”



MY TRAINER PRINCIPLES

Convert everything learned into 5-7 personal principles.
I train best when...



PRINCIPLES ARE YOUR INNER GPS.
They guide your decisions.
They keep you consistent.
They reflect how you create impact in your unique way.

“ Clarity of principles creates consistency in practice. ”

- 01 I train best when...
- 02 I train best when...
- 03 I train best when...
- 04 I train best when...
- 05 I train best when...
- 06 I train best when...



MY BEST QUESTIONS

Build your personal question bank from real sessions.
Not generic questions.
Questions proven to work.



GREAT TRAINERS ASK BETTER QUESTIONS.
• Questions open minds.
• Questions spark thinking.
• Questions unlock learning.
• Your best questions create the best breakthroughs.

“ The quality of your training is the quality of your questions. ”



Capture questions that have worked exceptionally well for you.
Add the context where they worked and the impact they created.

MY BEST QUESTION	WHERE I USED IT (Context / Topic / Content)	WHY I ASKED IT (My intent)	WHAT IMPACT DID IT CREATE? (Response / Insight / Outcome)
01			
02			
03			
04			
05			
06			
07			
08			



BUILD YOUR BANK, KEEP EXPANDING.
Add new questions after every session.
Review your bank regularly.
Use, refine and rotate.

The more you use your best questions, the more powerful they become.
They become your signature.

“ The right question at the right time ”



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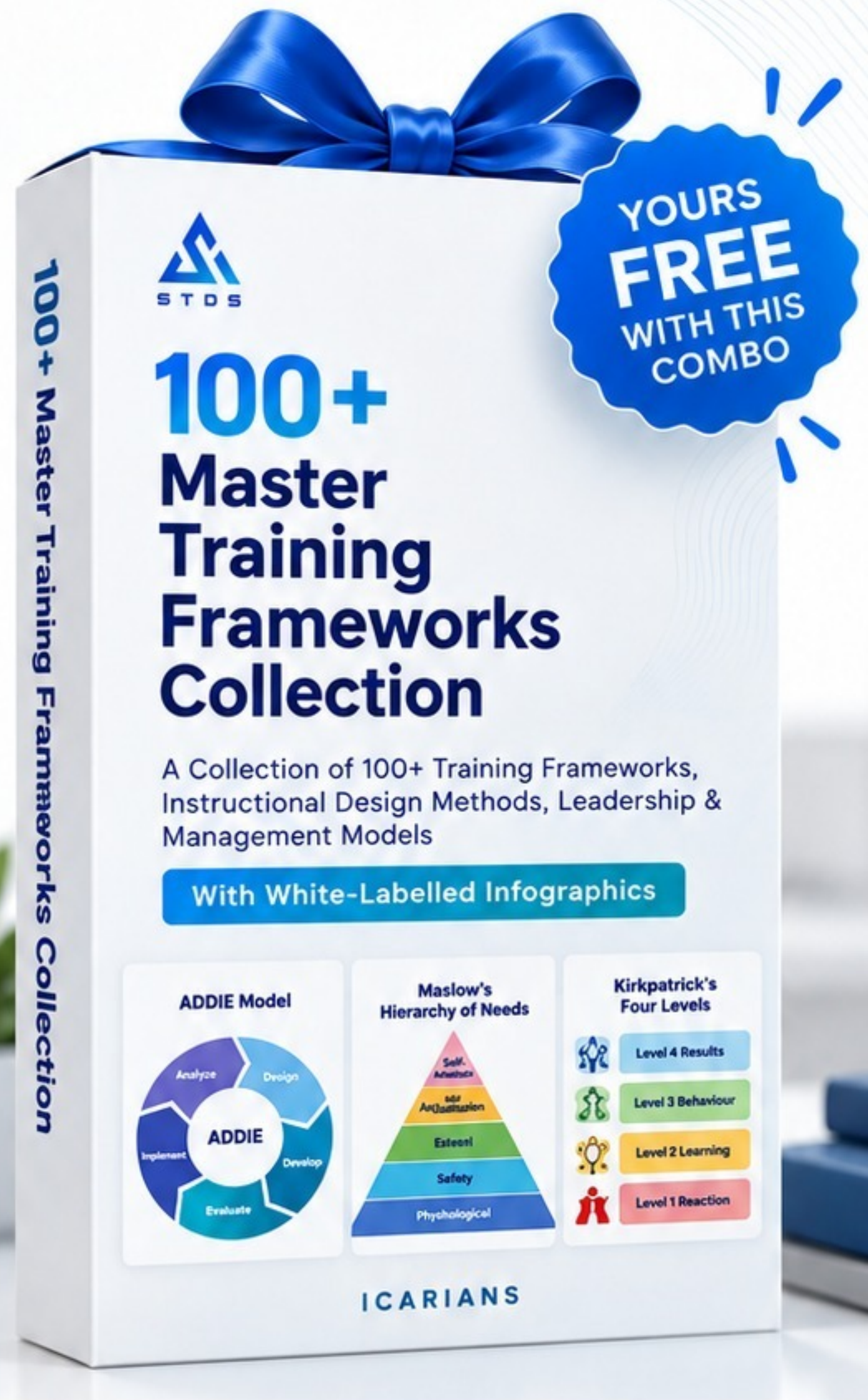
BETTER TRAINERS
BUILD A BRIGHTER TOMORROW

BONUS

SPECIAL BONUS

100+ MASTER TRAINING FRAMEWORKS COLLECTION

As a special bonus, you get this
valuable collection along with
the 3 ebooks –
absolutely FREE!



100+
Frameworks



Ready-to-use
Infographics



Trainer's Notes
for Each Framework



White-Labelled
Use in Your Training

PRACTICAL RESOURCES. REAL IMPACT.

SAMPLES FROM THE BONUS COLLECTION

REAL PAGES, REAL CONTENT, REAL VALUE.

*A glimpse
of what you
get inside!*

Master Training Frameworks Collection

ADDIE Model



Overview
The ADDIE model is a systematic instructional design process used to create effective learning experiences.

Key Elements

- Analyze
- Design
- Develop
- Implement
- Evaluate

Trainer's Notes

- Use for training design and development.
- Helps ensure a structured approach.
- Flexible and can be adapted to different learning needs.

Master Training Frameworks Collection

Maslow's Hierarchy of Needs



Overview
Maslow's Hierarchy of Needs explains human motivation through five levels of needs.

Key Takeaways

- Needs progress from basic to higher levels.
- Once a lower need is satisfied, higher needs emerge.
- Useful in leadership, motivation and workplace management.

Trainer's Notes

- Use real-life examples.
- Discuss workplace applications.
- Link with employee engagement and motivation strategies.

Master Training Frameworks Collection

Kirkpatrick's Four Levels



Overview
Kirkpatrick's Model is a widely used framework for evaluating training effectiveness.

Trainer's Notes

- Helps measure the real impact of training.
- Use suitable tools for each level (surveys, tests, observation, KPIs).
- Discuss examples from your organization.



100+ FOLDERS

Each folder includes one framework image along with a detailed explanation in PDF.

Master Training Frameworks Collection

GROW Model



Overview
The GROW model is a powerful framework for coaching and structured conversations.

Key Elements

- Goal – What do you want to achieve?
- Reality – What is the current situation?
- Options – What are the possible solutions?
- Will – What will you do next?

Trainer's Notes

- Use open-ended questions.
- Ideal for coaching, mentoring and performance conversations.
- Works well for both individuals and teams.

Master Training Frameworks Collection

SWOT Analysis



Overview
SWOT Analysis is a strategic planning tool that helps organizations identify internal and external factors that can impact their success.

Trainer's Notes

- Use for strategic planning and decision-making.
- Helps identify strengths and weaknesses.
- Useful for identifying opportunities and threats.

Master Training Frameworks Collection

SMART Goals



Overview
SMART Goals are a framework for setting clear, measurable, and achievable objectives.

Trainer's Notes

- Use for setting clear and specific goals.
- Helps track progress and measure success.
- Useful for setting realistic and attainable goals.

and many more...



PRACTICAL. VISUAL. READY TO USE.

High-quality, white-labelled infographics with trainer's notes for each framework.

SAME TOOLS.
BIGGER POSSIBILITIES.